# MARIA MYRSKYVUORI

# UX DESIGNER

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# ABOUT ME

UX Designer with Coding Knowedge & Software Evaluation Expertise | Creating User-Centered Solutions with a Technical Edge

# EDUCATION

University of Jyväskylä Cognitive science 24 ECTS, GPA: 4.43

# University of Helsinki

Computer science 52 ECTS, GPA: basic studies 5/5 GPA: all studies 4.22/5

#### Xamk University of Applied Sciences

Information technology 13 ETCS

# **RELEVANT EXPERIENCE**

#### UX Designer, Software Evaluation Specialist

Jan 2022 - Present

#### Adusso

My responsibilities encompass managing user research studies, conducting comparative testing, heuristic evaluations, and UX testing to ensure the quality of software solutions that meet client requirements. I have worked on a variety of projects, mostly in the healthcare industry and public sector, evaluating software product features, and developing test setups for machine learning approaches.

# **UX** Designer

#### Jul 2021 - Sep 2021

#### Helvar

I have created user flows for the new services, presented my low fidelity prototypes, collected feedback of them and made high fidelity prototypes. The work has also included defining user needs and developing services based on them.

# EXPERTISE

Usability testing User research MDR Healthcare technology

# CERTIFICATION

#### Google UX Design Professional Certificate

- Foundations of User Experience
- Start the UX Design Process: Emphathize, Define and Ideate
- Conduct UX Research and Test Early Concepts
- Build Wireframes and Low-Fidelity Prototypes
- Create High-Fidelity Designs and Prototypes in Figma
- Responsive Web Design in Adobe XD

# Graphic Design

- Fundamentals of Graphic Design
- Introduction to Typography
- Presentation Design
- Adobe Illustrator
- Dynamic Vector Illustration
- Compositional Techniques for Graphic Design

## **Prop Designer**

# Aug 2016 - Dec 2021

#### The Hämeenlinna City Theatre

I was solely responsible for designing, procuring, making and handling the props for the plays during the performances. During the design phase, I worked closely with the director, stage designer and costume designer. I took care of the production process alone, but during the rehearsal period and during the performances I collaborated with the actors and technical professionals.

### Culture and media

#### 2012 - 2016

Contract roles of different lengths e.g. as a scenic artist and builder, painter, carpenter, occupational safety coordinator and rope technology worker. I also hosted Metroradio's SuomiPopin Aamu show and did various performing work.

### Entrepreneur

#### 1996 - 2011

I worked as a make-up artist, event producer and dance teacher. Atfront Media Oy produced events and performances for restaurants and fashion shows for events. For two years I ran a clothing store by RKShop Oy. I founded the dance and acrobatics schools Rock the Pole Oy and Pole4fit Oy. All of these companies are still in operation, but I have sold my holdings. In most of these companies, I have served as the CEO and, in addition to the actual work related to the industry, I have handled the financial administration of the companies. In addition to my own companies, I have worked as a payroll calculator in SOK.

> In the intersection of **psychology**, where decisions are based, and **computer science**, where they can be implemented, UX Designer is building a bridge between human **needs**, business **goals** and technology choices.

#### Language skills

- Finnish (native)
- English (B2-C1)
- Swedish (A2)
- Tagalog (A1)

### **Ongoing studies**

- Study unit of cognitive science (University of Jyväskylä)
- Graphic design (Californian Institute of Arts)

# Technical skills

- Html
- CSS
- Java
- JavaScript
- JavaFx
- React
- Node.js
- Python
- Git
- SQL
- R
- SPSS
- Adobe
- Microsoft Office
- Figma

# My skills include

- User Research Moderation
- Interviews
- Reporting
- Data analysis
- Test group screening and recruitment
- Diary research
- In-depth interviews -in Finnish and English